## Y9 SoW basic overview: Film Music

## Input from rest of department...

Lesson	Focus	Suggested lesson order:	Mins	Aims	Resouces
1	Expectations Kodaly Body Percussion				•
2	Music and Mood in Films				•
3	Ostinatos				•

4	Leitmotifs		•
5	Composing for Heros		•
6	Composing		•
	for Villains		

7	Revision/Perf ormances Horror Music		•
8	Sci Fi Music		•
9	Epic Music		•

10	Composing to a Brief		•
11	Composing to a Brief		•
12	Composing to a Brief		•
13	Assessment		•

14			•

## **General Lesson Plans & Routines**

	Time (mins)	Teacher role	Peri role
Do Now (whiteboards)	10	<ul> <li>Taking register – identify students without instruments</li> <li>Sanction after lesson (A – detention 1<sup>st</sup> occasion, R – detention 2<sup>nd</sup> occasion in a half term)</li> <li>Leading TTDT, singing or theory introduction</li> </ul>	<ul> <li>Tuning instruments</li> <li>Rosin-ing bows</li> <li>Supporting identified SEN pupils</li> <li>Hands out spare instruments</li> </ul>
Body Percussion	10	<ul> <li>Leading explanation</li> <li>Targeted questioning</li> <li>Listening exercises</li> </ul>	<ul> <li>Tuning instruments</li> <li>Rosin-ing bows</li> <li>Supporting identified SEN pupils</li> <li>Hands out spare instruments</li> <li>Take out individuals to work on areas</li> </ul>
Theory & Listening	15	Leading whole class musical warm-ups	<ul><li>Support with whole/group</li><li>Take out individuals to work on areas</li></ul>
Performance/Composition	30	<ol> <li>Warm up</li> <li>Apply theory content to music</li> <li>Kodaly</li> <li>Say the notes</li> <li>Say and mime</li> <li>Play</li> <li>Give students opportunity to lead when possible</li> <li>Use language from assessment grid</li> </ol>	
Plenary	10	<ul> <li>One group perform</li> <li>Teacher leads WWW/EBI from pupils according to assessment grid</li> <li>Teacher sets performance practice and theory homework</li> </ul>	<ul> <li>Performs with group</li> <li>Supporting identified SEN pupils</li> <li>Completing progress log for group</li> <li>Collects spare instruments</li> </ul>